

The Role of Storyboard Design in the Development of 3-D STEM Educational Simulations



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Motivation

- Traditional educational resources do not sufficiently convey the three-dimensional nature of astrophysical concepts.
- Many common misunderstandings come about due to an inability to learn through interactive methods that tailor to individual learning preferences.
- Extended Reality (XR) can be an effective tool to address knowledge gaps and increase student engagement.
- The topic of seasons and seasonal constellations was chosen from a list of about two dozen for the process of storyboard creation and simulation development.

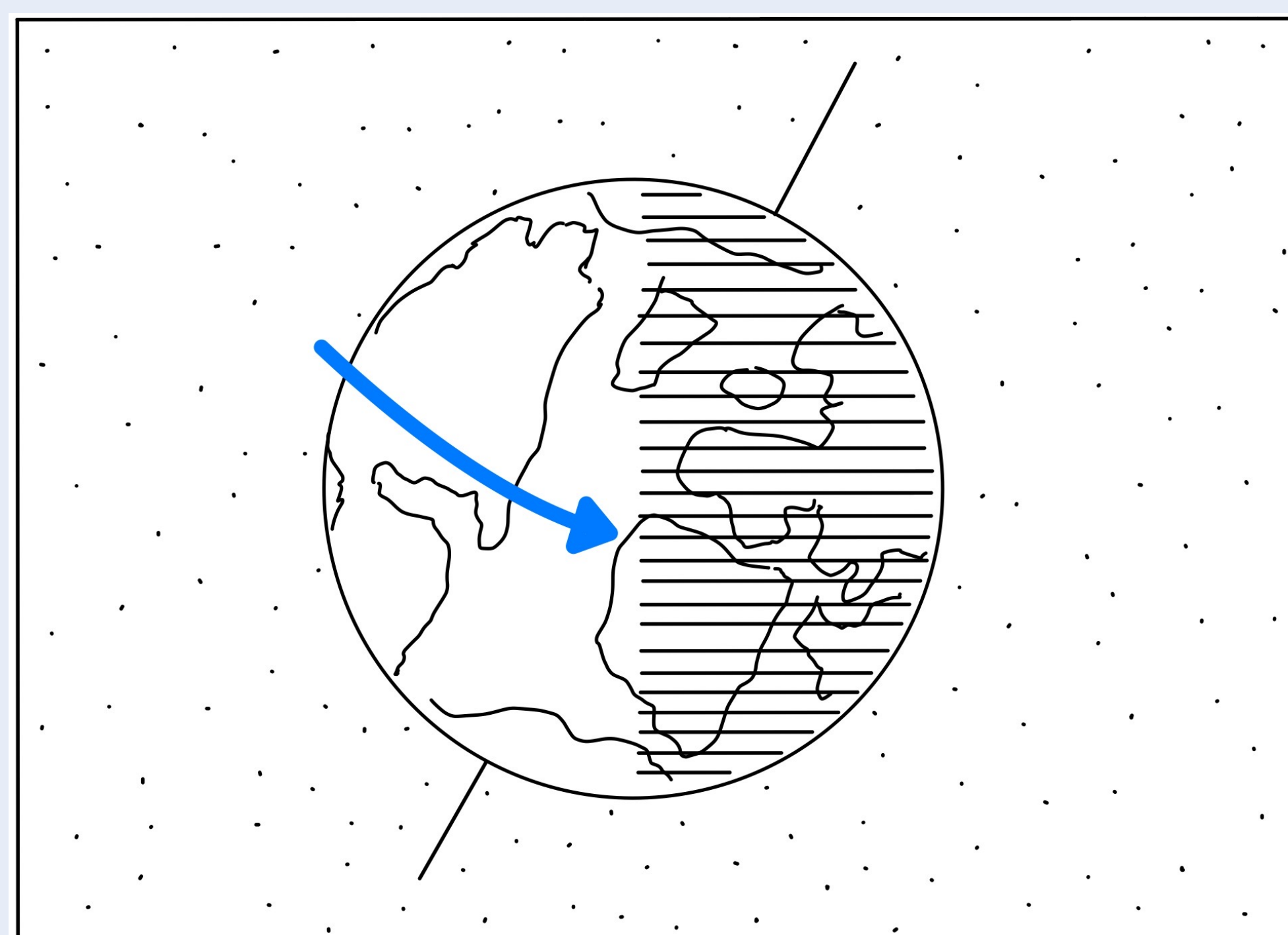


Figure 1: Sketch from preliminary storyboard displaying Earth's rotational and orbital motion.

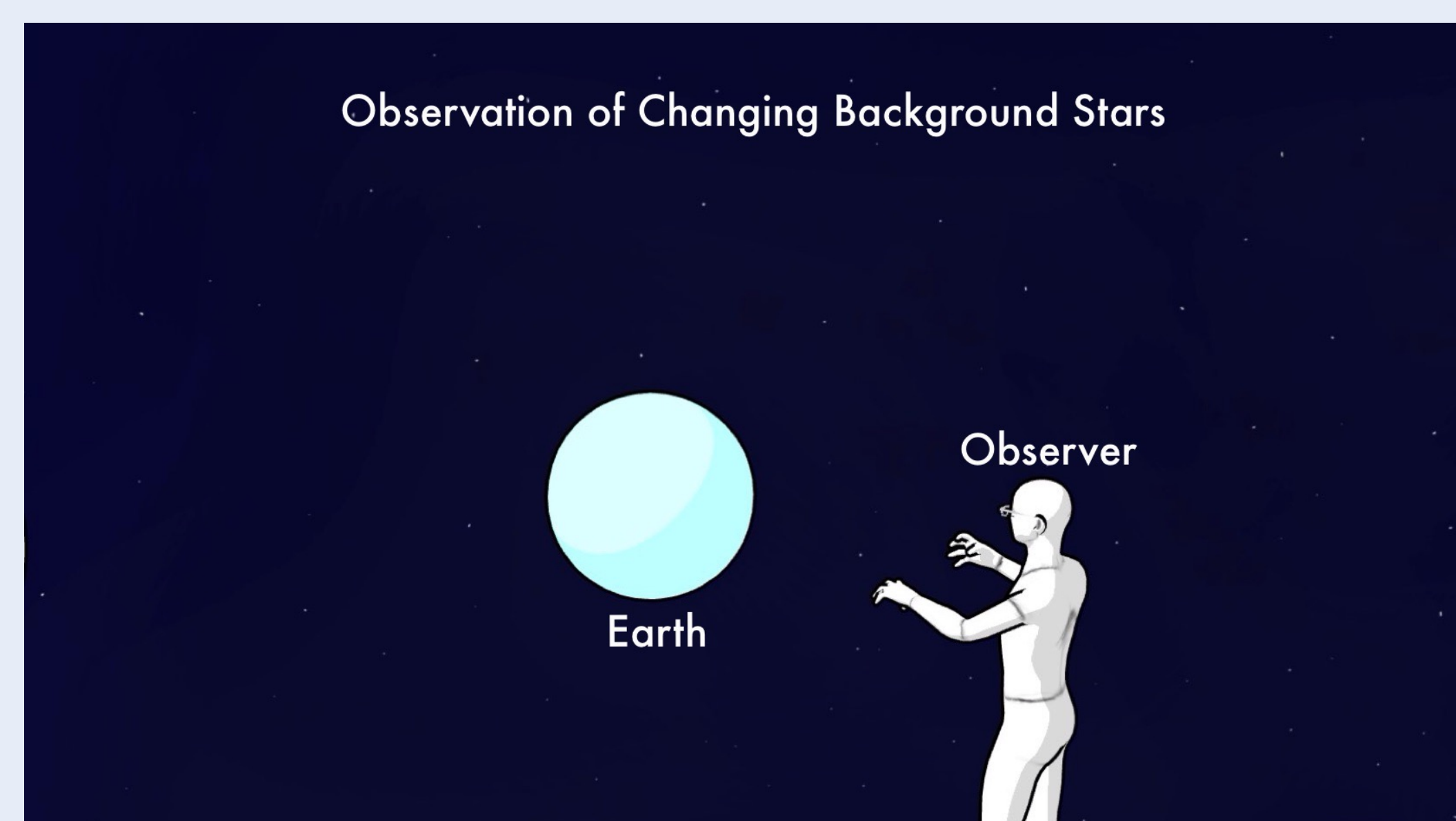
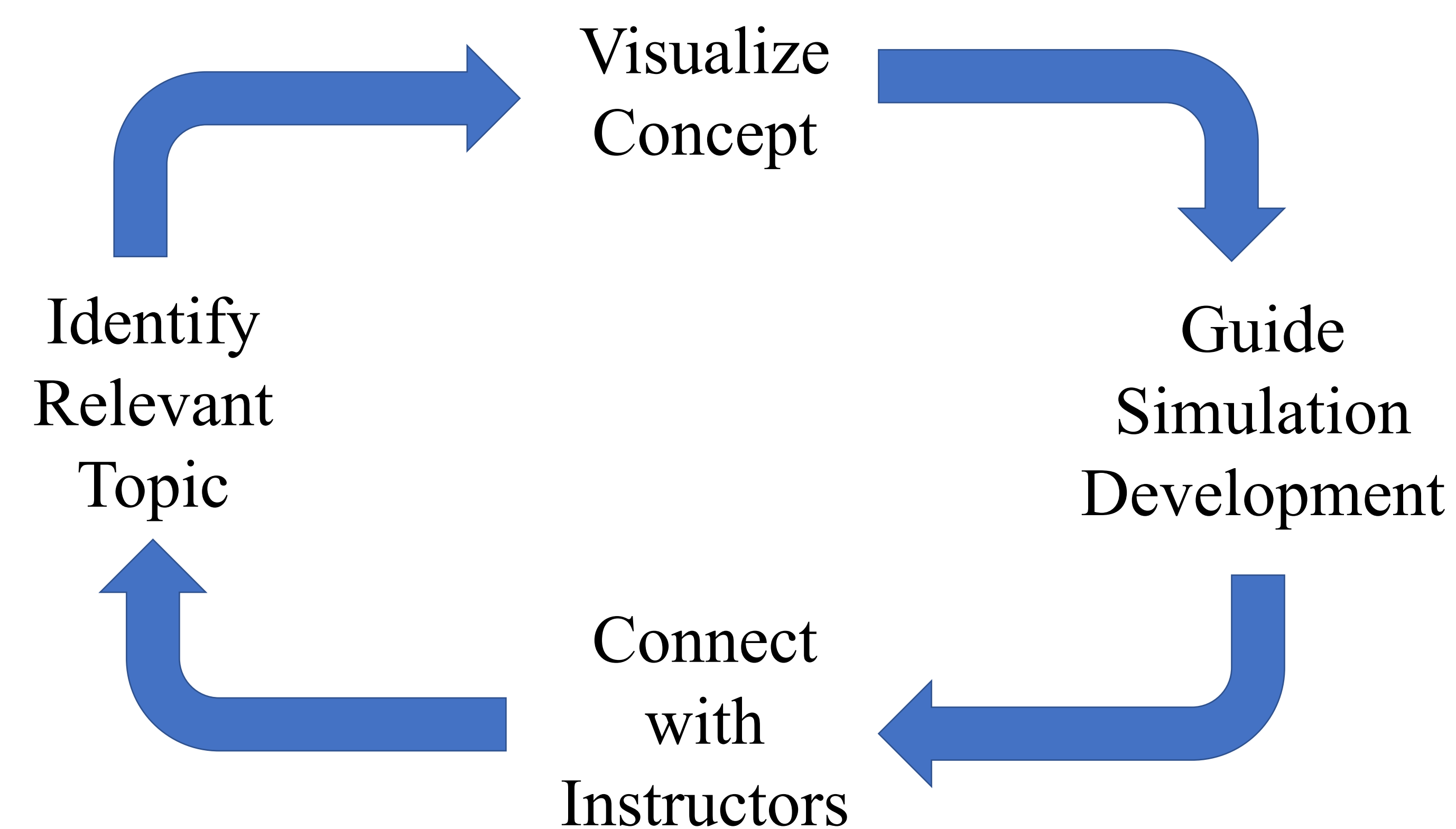


Figure 2: Recreation of Earth's motion scene using Storyboarder program.

Use of Storyboards



Creating a Storyboard

- Identify the Topic: communicate with educators to acknowledge learning objectives and widespread gaps in students' knowledge
- Create Storyboard:
 - Step 1 – Use iPad to design a cohesive outline along with individual scenes
 - Step 2 – Use Storyboarder program to quickly visualize scenes and change reference frames

Timeline

1. Create storyboard explaining seasons

2. Develop Simulation

3. Develop lesson plan

4. Implement and test in classrooms

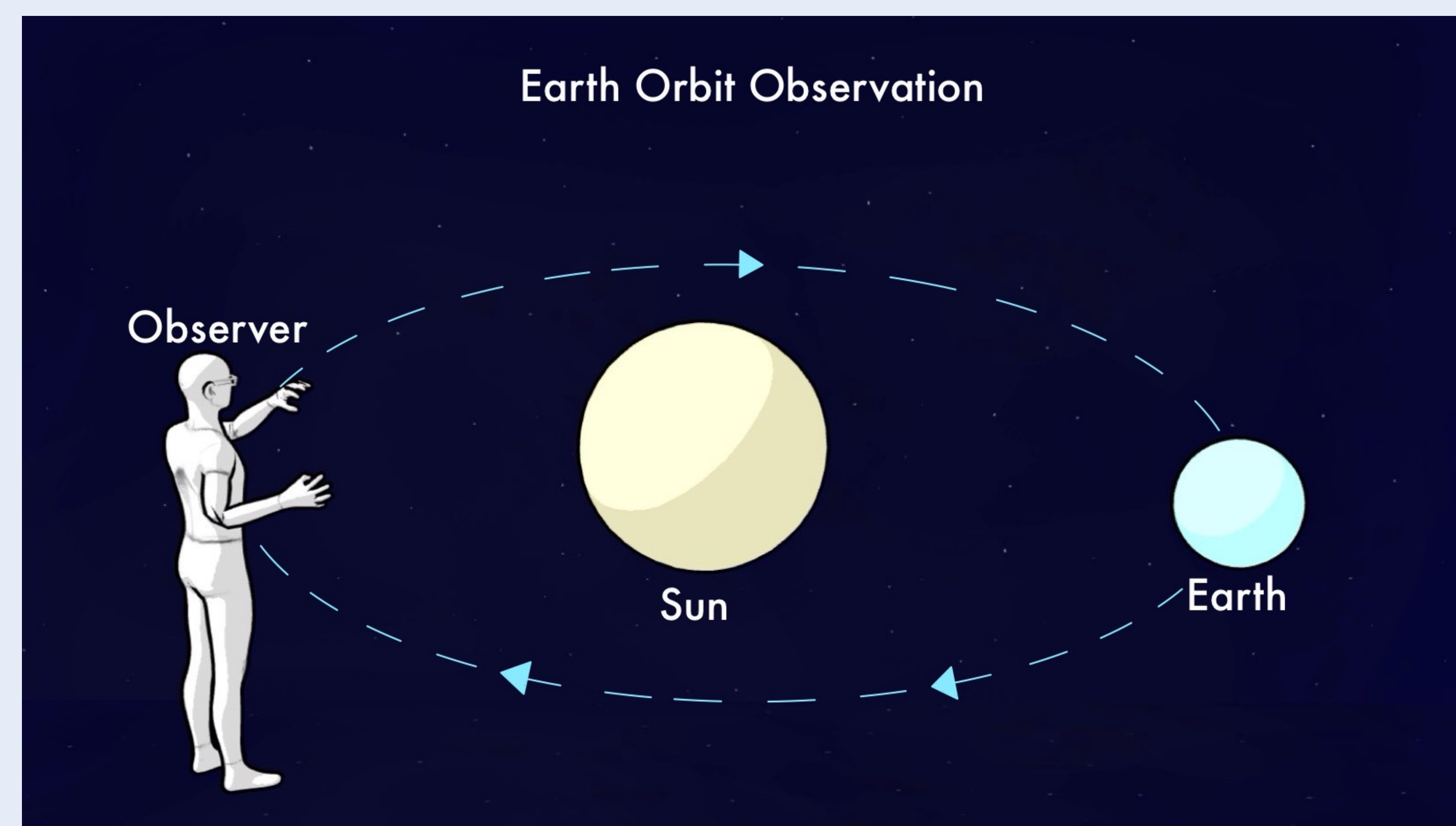


Figure 3: Scene depicting observation of the relationship between Earth and the Sun.